SolidWorks: Project Based Learning

SolidWorks



Before beginning the project, students must be able to complete the following tasks in SolidWorks:

Introduction to SolidWorks
AutoCAD and SolidWorks
Lesson 1: Parts
Lesson 2: Assemblies
Lesson 3: Drawings

While doing the project, students will need to learn to:

Create animations

Create parts

Create assemblies

Apply ANSI standards

Create drawings

Revision control

Create renderings

Create documentation package

Other "Fill in the Blank" skills

Advanced Drawings Animation # SolidWorks eDrawings

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PROJECT SELECTION

Initially projects will be chosen from the book of "Wooden Gadgets". Later projects will be assigned to the student or team. The beginning projects should be simple and "makeable" (3D printer, techno or HAAS mill). A sample project will be used in this tutorial to illustrate the principles of PBL.

PROJECT PROPOSAL

Before beginning work on the project in SolidWorks, students are required to present their project to the instructor. The proposal should include copies of project from "Gadget Book", a basic layout of their cover page, rough sketches of parts, and a sketch of the Project Design Tree with a completed numbering system (see page 4 for examples). Scanned copies of the Gadget Books are located here: K:\Teachers\(Teacher Name)\COMMON FOLDER\ENGINEERING III\SW Core Project\Gadget Books

1. Copies: Scanned copies of the pages used in the "Gadget Books"

2. Cover Page - should include:

Name of Project

Rough 3D Sketch of the Complete Assembly

Student Name

School, ROP, and SolidWorks logos

- 3. Sketches: Preliminary sketches of each part in the project
- 4. **Project Design Tree:** Chart showing full assembly and any subassemblies and their parts with part numbers





DURING PROJECT

During the project students will be continually keeping record of their work on the project. Students need to keep track of:

Procedure: Written record of what was completed each day of the project.

- 1. Date and task
- 2. Description

Revisions: Written record of any changes made to the project

- 1. Date and part that was revised
- 2. Description

Challenges: Written record of conflicts which arose during the project

To keep the Procedure, Revisions, & Challenges neat a template can be printed off from here :

K:\Teachers\(TeacherName)\COMMON FOLDER\ENGINEERING III\SW Core Project

		Revisions
Date	Part	Description
8/30/13		Modified several dimensions
<u>9/11/13</u>	MM-204	Multified Soveral Oriensians on Spindle ofter encountering anders in Salid works
9/11/13	MM-201	Madified doubl weight diversions after
		models, yildeted dearings for water model configuration

Date	Description
8/26/13	Scanned product from adapt book
2126/13	Quick sketched parts
6/28/13	Sketched / Dimensioned Spindle
8/29/13	Sketched/Dimensioned Weight, Handle, Durei Weight
8/30/13	Sutched/Dimensioned Support, Base, Tower
9/4/13	Finishing touches on sketches
9/4/13	Cover page draft
9/9/13	Solid works Arts Base, Tower, Support, Stand Asonthy
7/11/13	Solidwinks Parts: Spindle, Weight, Sevel Weight, Handle
9/16/13	Splidworks Full Assembly
118/13	Solidworks Onowing: CMM Complete Assembly
1/20/13	Solid works Drawing: Base, Support, Tower
1/23/13	Salidworks Drawing: Weight, Douel Weight, Handle, Spindle
1/26/13	Solidworks Drawing: Davel Weight, Spindle
8/27/13	Configurations for wood models
0/1/13	Started Cover Page
10/2/13	Faished Cover Page
Stat 28	

Challenges				
What views are needed for various parts What diaronyous are needed scaled to doce them Ability to Gt diarensions on Spitale sketch Rendering settings for cauer page				
	1	1		
			<u>.</u>	

SKETCHES

After receiving project approval from instructor, students will begin making detailed sketches of each part in their project. These sketches will then be presented to the instructor for approval. Sketches should:

- Be neat and fully dimensioned
- Include necessary views
- Include one 3D view of one of the parts / assemblies
- Use textbook / Engineering 1 drawings as references



SOLIDWORKS MODELS

After instructor approval for Part 2, students begin 3D models of their project in SolidWorks. When making parts and assemblies:

- 1. Limit the number of features in each part and ensure there are no broken mates
- 2. Create sub-assemblies if the project has many parts
- 3. Final assembly should be made up of sub-assemblies, not individual parts (fasteners can be added individually)
- 4. Explode the main assembly and insert exploded lines for use in the assembly drawing and animation (Exploded lines tutorial located:
- 5. Save each part / assembly with it's part number and a short description of the part (ex. MM-199 Hammer Belt Adjuster)

Model Building:

- 1. **3D Printer Parts**: To be prototyped with the 3D Printer dowel pins should be made attached to part bodies where necessary
- 2. **Stock Parts**: such as wooden dowel rods and metal fasteners should be acquired separately
- 3. **CNC Mill Parts**: to be produced with MasterCAM and the CNC mill where necessary

SOLIDWORKS DRAWINGS

Upon completion of the models in SolidWorks students must make technical drawings of each part in their projects on the provided template. To obtain the correct drawing template students should complete the DRAWING TEMPLATE SET-UP tutorial located in:

K:\Teachers\(*Teacher Name*)\COMMON FOLDER\ENGINEERING III\SW Tutorials.

After setting up the drawing template, complete drawings as follows:

- 1. **Necessary views**: include all views needed to understand and manufacture the part including any section views, assembly views, exploded views, etc.
- 2. **Dimensions**: include all needed dimensions, in the proper location according to ANSI standards (reference textbook if necessary)
- 3. **Notes**: include all necessary notes needed to manufacture the part (ex. Material thickness, wood type, pipe or sheet metal gauging)
- 4. **Table**: A full assembly parts table is needed. A tutorial for inserting a default table is located here:

K:\Teachers\(Teacher Name)\COMMON FOLDER\ENGINEERING III\SW Tutorials



RENDERINGS

Students need renderings of their complete assembly and each part in their assembly, which will be used on the Cover Page and Project Design Tree. Students should complete the RENDERING TUTORIAL located in: K:\Teachers\(Teacher Name)\COMMON FOLDER\ENGINEERING III\SW Tutorials.

COVER PAGE

Final cover page should be clean and organized with a realistic rendering of the project. The cover page is most easily made in Publisher. Should include:

- 1. Name of Project
- 2. 3D rendering of project
- 3. Student Name
- 4. School, ROP, and SolidWorks logos



Project Design Tree

Flowchart should include renderings of assemblies and sub-assemblies and parts connected with arrows. Each part and assembly should be labeled and organized. Include part numbers in design tree. The flowchart is most easily made in Publisher.



ANIMATIONS

Students need to also make a animation of their project. Students should complete the ANIMATION TUTORIAL located in:

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Animations should include:

- 1. Project in actual realistic motion
- 2. Part by Part animated explode and collapse of entire project
- 3. Saved AVI file of animation

3D PRINTER (CNC Mill where applicable)

Once students have completed their project through Exercise 6, they may print their project using the 3D printer. Students need to make sure to take pictures of themselves using the 3D printer for use on their websites and in their portfolio. Follow these steps for using the 3D printer:

- Step 1: Open part in "SolidWorks"
- Step 2: Go to file, save as, save as type "STL"
- Step 3: Open program "CatalystEX 4.4"
- Step 4: Go to file "open STL" & find the part
- Step 5: You can change the part features on the "General" page
- Step 6: Click "Add to Pack"
- Step 7: Go to the "Pack" page and place the part on the pallet
- Step 8: Turn the 3D Printer on by flipping the switch on the side
- Step 9: Place pallet in printer
- Step 10: Press "Wait for Part"
- Step 11: Select the printer you want in "CatalystEX 4.4" and press print

PROJECT BASE LEARNING - EXERCISE 8

PROJECT ASSEMBLY

After their projects have finished printing, students will assemble their projects using glue, and then paint them and ensure they function as they should. During this process students should also be taking pictures for use on their websites and in their portfolios.

PROJECT COMPLETION

Project Portfolio:

Cover Page (printed final draft with rendering of project)

Hand Work:

- 1. Cover Page Sketched Draft
- 2. Sketched Project Design Tree
- 3. Handwritten Procedure, Challenges, & Revisions
- 4. Project Proposal Sketches
- 5. Detailed Sketches

Computer Work:

- 1. Transition Page (Rendering of Project with description)
- 2. Printed Project Design Tree (rendered parts)
- 3. Printed list of all parts and part numbers
- 4. Printed Procedure, Challenges, & Revisions
- 5. SolidWorks Technical Drawings
- 6. Scanned pages from Gadget book
- 7. AVI file of project animation
- 8. Assembled Prototype of Project

TABLE OF CONTENTS CHECKLIST

Project Portfolio:

- FRONT COVER PAGE (FINAL)
- FRONT COVER PAGE (HAND DRAWN)
- GADGET BOOK PAGES
- LAYOUT SKETCHES
- TREE DIAGRAM (HAND DRAWN)
- PROCEDURE
- REVISIONS
- CHALLENGES
- DETAIL DRAWINGS (HAND DRAWN)
- RENDERED VIEW (FINAL)
- PROCEDURE REVISIONS CHALLENGES (FINAL)
- TREE DIAGRAM (FINAL)
- EXPLODED VIEW (FINAL)
- DETAIL DRAWING (FINAL)